

You can weigh the top items (pasties and choker) and heels as you usually would, but the rest of the items require a specific method.

FOR GLOVES AND BOTTOMS:

Use the following modifiers below and have them active while weighting the items. **DO NOT APPLY THEM.**

After you are done weighting, discard the modifiers.



FOR TIGHTS:

I most likely recommend making a duplicate of the tights since they're split into two. Merge vertices of the duplicate before weighting. Use the modifiers mentioned previously, but have "only smooth" OFF. Discard modifiers and then transfer weights back to the original pieces.

"WHICH MODPACK SHOULD I EXTRACT FROM?"

Use whichever modpack that is closest to your body of choice and upscale from there. For TBSE-based upscalers, extract from the Resonecho modpack and work from there.